

Development

- Black box
- Aging up
- Get out of the way
- Passive development; children are containers



Child Mental Health

- Children don't have mental health
- Children are little adults
- Early experiences get carried forward

Environments

- Family bubble
- Good environment=safety
- Community=predator
- Environments matter

What's in the swamp of...

Child Outcomes



Opportunity and Responsibility

- Children are the future
- Children are our collective responsibility

Fatalism

- Genes are set in stone
- Damage done is damage done
- Social problems are massive; cycles of poverty can't be broken
- Public systems are broken beyond repair
- Threat of modernity=community and morality are broken

Individualism

- Willpower explains individual differences
- What doesn't kill you makes you stronger

